

# Introduction to Artificial Intelligence

## Data Mining & Machine Learning

Ing. Tomas Borovicka

Department of Theoretical Computer Science (KTI), Faculty of Information Technology (FIT)  
Czech Technical University in Prague (CVUT)

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<https://edux.fit.cvut.cz/courses/BIE-ZUM/>

# Summary of Previous Lecture

- General problem Solving

Problem  $\longrightarrow$  Model  $\longrightarrow$  Language  $\longrightarrow$  Solver  $\longrightarrow$  Solution

- Planning vs Search

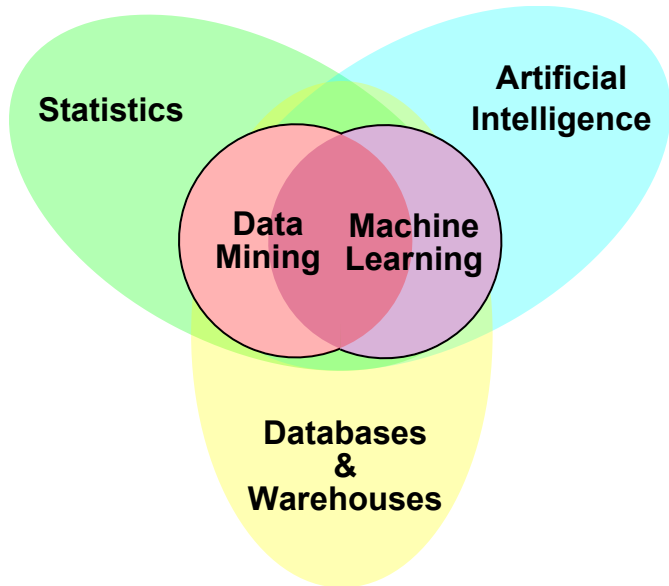
	<b>Search</b>	<b>Planning</b>
States	data structures	logical sentences
Actions	code	preconditions / effects
Goal	code	logical sentences
Plan	sequence of actions	constrains on actions

- Partial Order Planning

# Data Mining & Machine Learning Applications

- Business
  - ▶ market basket analysis
  - ▶ direct marketing
  - ▶ recommender systems
  - ▶ predict credit rating
  - ▶ fraud detection
- Text and Web Mining
  - ▶ categorize documents / Web pages
  - ▶ classify E-mail (spam/ham)
  - ▶ identify Web usage patterns
- Intrusion detection
  - ▶ monitoring and analyzing user / system activities
  - ▶ analysis of abnormal activity patterns
- Risk analyses and quality control
  - ▶ forecasting
  - ▶ customer retention
  - ▶ quality control
  - ▶ competitive analysis
- Health care
  - ▶ disease and pathological patterns detection
  - ▶ decision support for effective treatments and best practices
  - ▶ pattern recognition from RTG, CT, MR ...
- and many others ...

# Data Mining & Machine Learning



# Data Mining & Machine Learning

- **Machine learning** is a study of design and development of generic algorithms that give computers the capability to learn.
- **Data mining** is defined as automatic or semiautomatic process of discovering patterns in data.
- Data mining utilizes machine learning algorithms to mine knowledge present in databases.
- It includes many fields:
  - ▶ database technologies
  - ▶ machine learning
  - ▶ artificial intelligence
  - ▶ statistics
  - ▶ information retrieval
  - ▶ knowledge-based systems
  - ▶ pattern recognition
  - ▶ neural networks
  - ▶ high-performance computing
  - ▶ data visualization

# Taxonomy

- Unsupervised learning
  - ▶ Association rules
  - ▶ Clustering
- Supervised learning
  - ▶ Classification
  - ▶ Regression
- Semi-supervised learning
- Reinforcement learning

# Unsupervised Learning

- Searching for interesting patterns or meaningful structures.
- Annotations or class labels of the data are unknown.
- Unsupervised learning helps to understand data.

## Unsupervised Learning

Given a set of  $n$  examples  $X = (x_1, \dots, x_n)$  where  $x_i \in \mathcal{X} \ \forall i \in [n] := \{1, \dots, n\}$  are independently and identically distributed from unknown distribution  $\mathcal{X}$  with density  $P(x)$ , the goal of unsupervised learning is to find interesting or meaningful structures in the data.

# Supervised Learning

- The data (observations, measurements) are annotated.
- Learns from a set of labeled examples so that it can predict a label for any valid unseen examples.

## Supervised Learning

Let  $Y = (y_1, \dots, y_n)$  be a set of targets where  $y_i \in \mathcal{Y}$ . Given a training set composed of pairs  $(x_i, y_i)$  independently and identically distributed from unknown distribution  $\mathcal{X} \times \mathcal{Y}$  with density  $P(x, y)$ , the goal of supervised learning is to approximate an unknown function  $f : \mathcal{X} \rightarrow \mathcal{Y}$ .



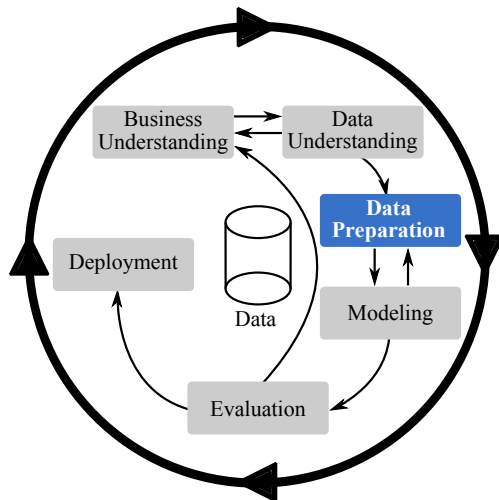
# Semi-Supervised Learning

- Labeling is expensive, annotation requires human interaction, time, may require experts, special devices etc.
- Unlabeled data is cheap and often can be obtained abundantly.
- Semi-supervised learning makes use of both labeled and unlabeled data.
- Utilizes unlabeled data and the underlying information.
- Yields greater performance than standard supervised techniques.

## Semi-Supervised Learning

Let  $X_l$  be a set of examples for which we know the label  $y_i$  and let  $X_u$  be far bigger set of examples without known label  $y_i$ . Semi-supervised learning attempts to utilize unlabeled data in order to yield greater performance than standard supervised method if only labeled data are used.

# Data Mining Process



**Figure :** Data Mining Process by CRISP-DM

# Business & Data Understanding

- For appropriate data preparation and successful modeling you need to understand the data.
- Descriptive statistics (mean, median, mode, quartiles, variance...).
- Visualization (histogram, box-plots, Q-Q plot, scatter).

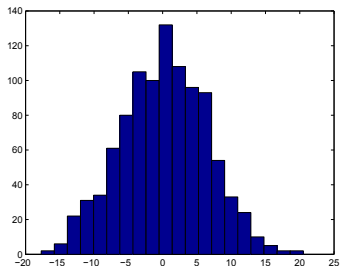


Figure : Histogram

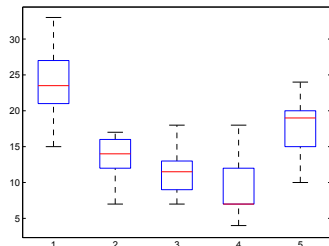


Figure : Box-plot

# Data Preparation

- Preparing an input for machine learning algorithms.
- Critical part of data mining process.
- The preparation process may include:
  - ▶ Data Cleaning
    - ★ Missing values
    - ★ Noise filtering
  - ▶ Data Transformation
    - ★ Normalization
    - ★ Discretization
    - ★ Aggregation
  - ▶ Data Reduction
    - ★ Feature set extraction/selection
    - ★ Numerosity reduction
    - ★ Skew data balancing

# Data Cleaning

- First step in data preparation.
- Real world data are typically
  - ▶ incomplete,
  - ▶ noisy,
  - ▶ inconsistent.
- Process of detecting and correcting (or removing) missing, corrupted or invalid values.

# Missing values

- For many reasons we do not always have all the values in a feature vector.
- Some algorithms are unable to deal with missing values.
- Several options:
  - ▶ ignore values,
  - ▶ manually replace,
  - ▶ use global constant (average, median, zero),
  - ▶ use the most probable value.
  - ▶ ...
- Depends on meaning of the attribute and the value (data understanding).
- Do not bias meaning of the data!

# Noise

- Noise is a random error or variance in a measured variable.
- Noise filters focus on instances that decrease prediction performance.
- Typical noise filter techniques are based on
  - ▶ Neighborhood smoothing - consider neighborhood of values.
  - ▶ Regression - fitting data with a function.
  - ▶ Clustering (prototyping)- values that fall out of cluster are considered as noise or outliers.

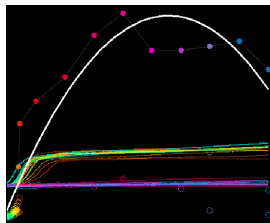


Figure : Function fitting

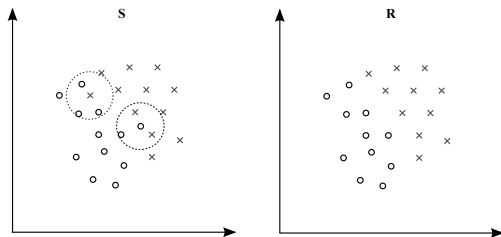


Figure : ENN (neighborhood based)

# Data Transformation

- Transforms the data into a form appropriate for data mining algorithms.
- Many transformations are related to data reduction (aggregation, feature extraction etc.).
- **Normalization**
  - ▶ Transforming attributes by to some interval.
- **Discretization**
  - ▶ Categorizing, approximation.
- Other transformations
  - ▶ linear / nonlinear transformations, fourier transform, wavelet transform, . . .



# Normalization

- For most of the learning algorithms it is necessary to normalize data in order to uniform attributes' weight.

- **min-max Normalization**

$$x' = \frac{x - \min(X)}{\max(X) - \min(X)}$$

- **z-score Normalization**

$$x' = \frac{x - \mu(X)}{\sigma(X)}$$

- **Median Absolute Deviation Normalization**

$$x' = \frac{x - \text{median}(X)}{\text{median}(|x - \text{median}(X)|)}$$

- **Decimal Scaling**

$$x' = \frac{x}{10^n}, \quad n = \log_{10} \max(X)$$

# Discretization

- Reduces the number of values for a given continuous attribute into a small number of intervals.
- Simplifying and reducing the data by categorization.
  
- **Top-down discretization** - splitting
  - ▶ Binning (equal width, frequency)
  - ▶ Entropy based
  - ▶ Clustering
- **Bottom-up discretization** - merging
  - ▶ Interval merging by  $\chi^2$  analyses
  - ▶ Clustering (hierarchical)

$$a = \begin{cases} \textit{youth}, & \textit{age} \in \langle 0, 30 \rangle \\ \textit{middleage}, & \textit{age} \in \langle 30, 60 \rangle \\ \textit{senior}, & \textit{age} > 60 \end{cases}$$

# Data Reduction

- Redundancy reduction and information extraction.
- Reduce amount of time and memory required by data mining algorithms.
- Most of data mining algorithms are not effective for high dimensional data.
  - ▶ Curse of dimensionality.
  
- **Aggregation**
  - ▶ Aggregating examples into a single object (average, max, deviation).
- **Feature set extraction / selection**
  - ▶ Reducing number of attributes (dimensionality).
- **Instance selection**
  - ▶ Reducing number of examples.

# Feature Set Extraction/Selection

- **Redundant features**

- ▶ Duplicate information in one or more attributes.

- **Irrelevant features**

- ▶ Contain no useful information for the data mining task.

- **Feature extraction**

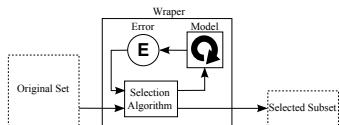
- ▶ Principle Component Analysis - projection that captures the largest amount of variation in the data.
- ▶ Singular Value Decomposition - transforming correlated variables into a set of uncorrelated.
- ▶ Linear discriminant analysis finding the line that best separates two classes.

- **Feature selection**

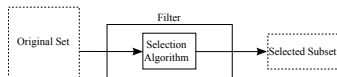
- ▶ Search (Greedy forward/backward selection, tabu search)
- ▶ Correlation / mutual information
- ▶ Performance optimization (GA)

## Instance Selection (Reduction)

- **Redundant examples**
  - ▶ Redundant examples are usually useless for learning.
- Large data set may considerably slow down the learning process.
  - ▶ Time complexity is a function of data set size.
- **Wrapper methods** - The selection criterion is based on the predictive performance or the error of a model (instances that do not contribute to the predictive performance are discarded from the training set).
- **Filter methods** - The selection criterion is a function that is based on features of the instance vector (decision border, centroids, prototypes . . .).



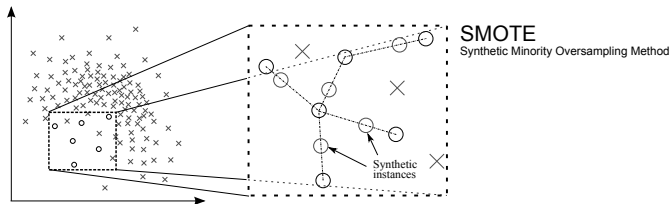
**Figure :** Wrapper method



**Figure :** Filter method

# Class Balancing

- A dataset is well-balanced, when all classes are represented with the same proportion.
- In practice many domains are characterized by a small proportion of positive instances and a large proportion of negative instances.
- **Data level methods**
  - ▶ Various methods of re-sampling, under-sampling the majority class, over-sampling the minority class, SMOTE.
- **Algorithm level methods**
  - ▶ Algorithm modification in order to handle imbalanced data (cost sensitive learning, one class learning, ensemble learning).



# Modeling

- Learning part, we are building the model.
- Estimating parameters of the model.
- The modeling process usually consist of several steps:
  - 1 Model selection
    - 1 Model learning (Training phase)
    - 2 Model validation (Validation phase)
  - 2 Model assessment (Testing phase)

We focus on:

- Frequent pattern analyses, association, correlations
- Classification & regression
- Clustering

# Frequent patterns, Associations, Correlations

- Unsupervised techniques.
- Frequent patterns (itemsets, subsequences, substructures)
  - ▶ Shopping basket:  $\{milk, diapers, beer\}$
- Associations
  - ▶ Shopping basket:  $diapers \Rightarrow beer$
- Correlation analyses
  - ▶ Excluding correlated itemsets (not interesting associations).
  
- **FP-growth**
- **Apriori algorithm**



## Classification & Regression

In supervised learning problem we approximate an unknown target function

$$f : \mathcal{X} \rightarrow \mathcal{Y}$$

or equivalently, we approximate posterior probability

$$P(Y|X).$$

### Generative models

Generative methods model class-conditional density  $p(x|y)$ . Having class priors  $p(y)$  and applying Bayes' theorem generative models estimate the posterior probability as

$$p(y|x) = \frac{p(x|y)p(y)}{\sum_i p(x|y_i)p(y_i)}.$$

### Discriminative models

Discriminative methods directly model conditional distribution  $p(y|x)$  or even only  $p(y|x) > 0.5$ . Modeling the input distribution  $p(x)$  is not needed.

# Classification

- Supervised learning method.
- Classification predicts categorical (discrete, unordered) labels.

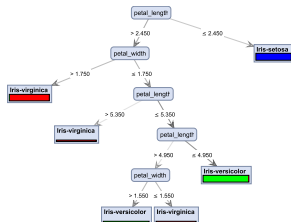
## Classification problem

Classification problem is approximation of unknown function (**classifier**)

$$f : \mathcal{X} \rightarrow \mathcal{Y}$$

from the feature space,  $\mathcal{X} \in \mathcal{R}^n$ , to a label space,  $\mathcal{Y} \in \{0, 1, \dots, n\}$ .

- **Nearest Neighbors**
- **Naive Bayes**
- **Decision Tree**
- **SVM**
- **Neural Networks**



# Regression

- Supervised learning method.
- Estimates real value variable.

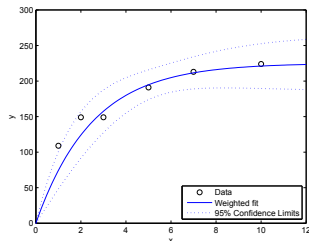
## Regression problem

Regression problem is approximation of unknown function (**estimator**)

$$f : \mathcal{X} \rightarrow \mathcal{Y}$$

from the feature space,  $\mathcal{X} \in \mathcal{R}^n$ , to the output space,  $\mathcal{Y} \in \mathcal{R}$ .

- **Linear regression**
- Non-linear regression



# Clustering

- Unsupervised learning method.
- Grouping of objects into meaningful categories.

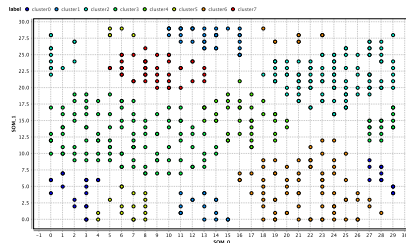
## Clustering problem

Given a set of  $N$  unlabeled examples, find partitioning  $\pi$  based on a measure of similarity  $\phi$  such that

$$\pi^* = \arg \min_{\pi} f(\pi),$$

where  $f(\cdot)$  is formulated according to  $\phi$ .

- **k-means**
- Hierarchical Clustering
- Self Organizing Maps (SOM)



# Evaluation

- Evaluation is an important but often underestimated part of model building and assessment.
- Model that perfectly fits training data does not guarantee accurate future prediction - **overfitting**.
- We want reliable model after deployment in the real use.
- Appropriate **evaluation measure**.

Strategies of evaluation:

- Comparison of the model with physical theory.
- Comparison of model with theoretical or empirical model.
- Collect new data for evaluation.
- Use the same data as for model building.
- **Reserve part of the learning data for evaluation.**

# Confusion Matrix

		Predicted	
		Positive	Negative
True	Positive	True Positives (TP)	False Negatives (FN)
	Negative	False Positives (FP)	True Negatives (TN)

**Figure :** Confusion matrix

- Terms **Positive** and **Negative** refer to the classes.
- **True Positives** are correctly classified instances of positive class.
- **True Negatives** are correctly classified instances of negative class.
- **False Positives** are incorrectly classified positive instances.
- **False Negatives** are incorrectly classified negative instances.

# Evaluation Measures for Classification

- **Accuracy**

- ▶ percentage of correctly classified instances

$$Acc(X) = \frac{\textit{correctly classified instances}}{\textit{all instances}},$$

in a two-classes case

$$Acc(X) = \frac{TP + TN}{TP + TN + FP + FN}.$$

- **Error rate**

$$Err(X) = 1 - Acc(X).$$

# Evaluation Measures for Classification

- **Sensitivity** (*True Positive Rate* or *Recall*)

- ▶ the percentage of truly positive instances that were classified as positive

$$sensitivity = \frac{TP}{TP + FN} .$$

- **Specificity** (*True Negative Rate*)

- ▶ the percentage of truly negative instances that were classified as negative

$$specificity = \frac{TN}{TN + FP} .$$

- **Precision**

- ▶ the percentage of positively classified instances that are truly positive

$$precision = \frac{TP}{TP + FP} .$$

- **F-measure**

- ▶ weighted average of the precision and recall

$$F_{\beta} = (1 + \beta^2) \frac{precision \cdot recall}{\beta^2 \cdot precision + recall} .$$



# Evaluation Measures for Regression

- Mean absolute error (MAE)

$$MAE = \frac{1}{n} \sum_{i=1}^n |y_i - f(x_i)|.$$

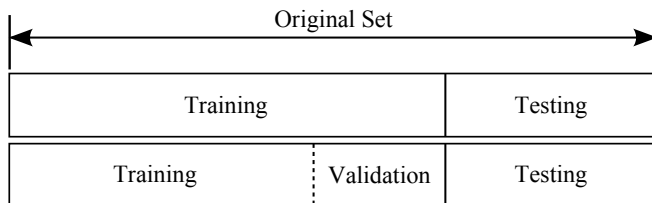
- Mean squared error (MSE)

$$MSE = \frac{1}{n} \sum_{i=1}^n (y_i - f(x_i))^2.$$

- Root mean squared error (RMSE)

$$RMSE = \sqrt{\frac{1}{n} \sum_{i=1}^n (y_i - f(x_i))^2}.$$

# Data Splitting



**Figure :** Two and three way splitting

**Training set** - a set used for learning and estimating parameters of the model.

**Validation set** - a set used to evaluate the model, usually for model selection.

**Testing set** - a set of examples used to assess the predictive performance of the model.

# Cross Validation

- A data set is split into  $k$  disjoint folds of the same size,
- in each from  $k$  turns one fold is used for evaluation and the remaining  $k - 1$  folds for model learning,
- the resulting accuracy is the average of all turns,
- typically 10–*fold* cross-validation or Leave-one-out cross-validation

